# Set up of remote controls.

(Before you can learn the remote controls to the receiver, you must have the two yellow and one red LED illuminated. Check the photocell wiring and link wires on J5 connector) The gates must be closed.

## Radio-fob command codes self-learning

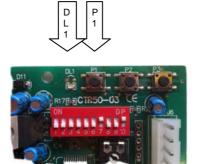
Make sure the panel is at rest (gates closed)



<u>STEP1</u> with KW113 remote, open the cover and randomly arrange the dipswitches first.



<u>STEP1</u> with A3a-V2 remote, carry out the <u>How to generate a random code</u> proceedure on the next page.



Locate the P1 button inside the control panel.

Press and release once, then wait for the DL1 LED to come on for the second time.



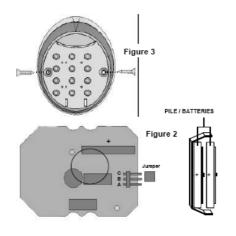
While the DL1 is on solid, pressand hold the button on your remote you want to open the gate fully for 3 seconds.

To programme a pedestrian code, (one leaf opening) Press the P1 button twice, (spacing the pressing by 1 second) wait for the DL1 LED to come on solid. Press the button on your remote control you want associated with pedestrian gate opening.

#### Erasing all stored codes

Press push-button P1, hold until the led DL1 goes off (about 10 seconds)

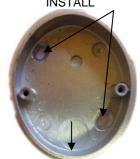
## Radio-keypad programming





www.theelectricgateshop.co.uk/Product-1278/

SILICONE SEAL AROUND SCREW HOLES AFTER INSTALL



Drill a small weep hole here to let out any moisture.

- 1. 1. Move the jumper shown in Fig. 2 to A.B from B.C. This will activate the unit
- 2. 2. Install the keypad in location. Do not overtighten the screws. Overtightening can distort the pad and leave the keys inoperative
- 3. Press the programming button of the PCB **P1**, the LED DL1 flashes in acknowledgement. Within 20 seconds, press the numbers on the keypad of your choice and end with OK. (5 Max)

Example; 12345OK. The LED DL1 flashes in acknowledgement. (Code learnt) You can learn a pedestrian code (one leaf opening) in the same way as described for key fob programming.

## **Erasing all stored codes**

Press push-button P1, hold until the led DL1 goes off (about 10 seconds)